

Michael Moroney

Storyboard Artist and 2D Animator

MikeTMoroney.com
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PROFESSIONAL EXPERIENCE

Powerhouse Animation — *Storyboard Artist*

JULY 2021 - SEPTEMBER 2024

Translated scripts into fully developed storyboards with cleaned panels. Worked closely with directors to achieve their vision and adhere to each show's style and tone, all while bringing my own unique voice to assigned scenes.

“Tomb Raider: The Legend of Lara Croft” Seasons 1 & 2

“Skull Island” Season 1

Bento Box — *2D Animator*

JUNE 2019 - MARCH 2021

Worked closely with directors to fully animate prime time quality work under tight deadlines. Animated both hand drawn and with 2D Rigs.

“Mulligan” Season 1

“The Prince” Season 1

“Hoops” Season 1

EDUCATION

Savannah College of Art & Design — *Bachelor of Fine Arts*

SEPTEMBER 2013 - NOVEMBER 2017

Majored in 2D Animation with a focus on storyboarding.

Storyboarding for Animation — *Justin and Chris Copeland*

August 2020 - September 2020

Focused on the fundamentals of storyboarding.

SKILLSET

Storyboard Artist
Traditional 2D Animator
Puppeted Animator
Retake Animator
Layout Artist
Screenwriter

SOFTWARE & HARDWARE

Storyboard Pro
Toon Boom Harmony
Blender
Clip Studio Paint
Photoshop
Wacom Cintiq
iOS & Windows

SOCIAL MEDIA

Portfolio
MikeTMoroney.com

LinkedIn
linkedin.com/in/michaeltmoroney

IMDB
imdb.com/name/nm10213312/

Instagram
instagram.com/miketmoroney